

Peoples Unite

In this fun, yet powerful, immersive game-based workshop, pupils will create and then roleplay as their own fictional alien culture who will then experience situations based on real-life cases of discrimination. How will their newly-formed communities react to these events?

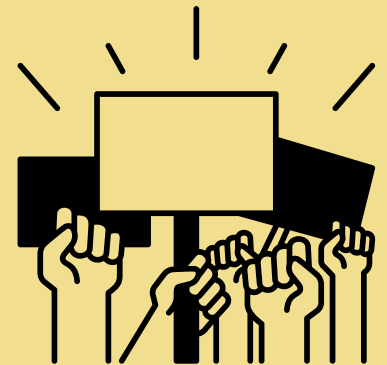
How will they stand up for themselves? Will they choose to strike? To march? Or to take some other action?

Pupils will then consider and empathise with the real-life historical communities and events that they have just role played, by looking at authentic sources from the mid-late twentieth century.



“Engaging and fun for students ... dealing with the topic in a respectful manner... really boosted their confidence”

Villiers High School



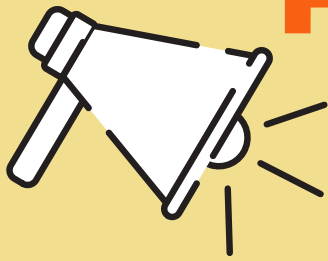
“I was blown away by how immersive and educational it was”

Guru Nanak Sikh Academy

“The activities encouraged imaginative thinking while gently weaving in serious themes”

Edventure Seekers
Home Education Group





Peoples Unite



Duration: 90 minutes

Price: £150.00 per workshop of up to 32 children

Learning Objectives:

- To know some of the ways different communities can express culture.
- To reflect why culture is important and/or how this can make you feel.
- To consider how cultural exchange can be met with positive and negative responses.
- To understand how negative responses to a culture can impact on how communities may feel and potentially act.
- To know some different acts of resistance to discrimination and general reasons for choosing them.
- To know about some real examples of discrimination and resistance in Southall during the 60s & 70s



National Curriculum Links:

History:

- A study over time tracing how several aspects of national history are reflected in the locality (beyond 1066)
- A study of an aspect of history or a site dating from a period beyond 1066 that is significant in the locality
- An aspect or theme in British history that extends pupils' chronological knowledge beyond 1066